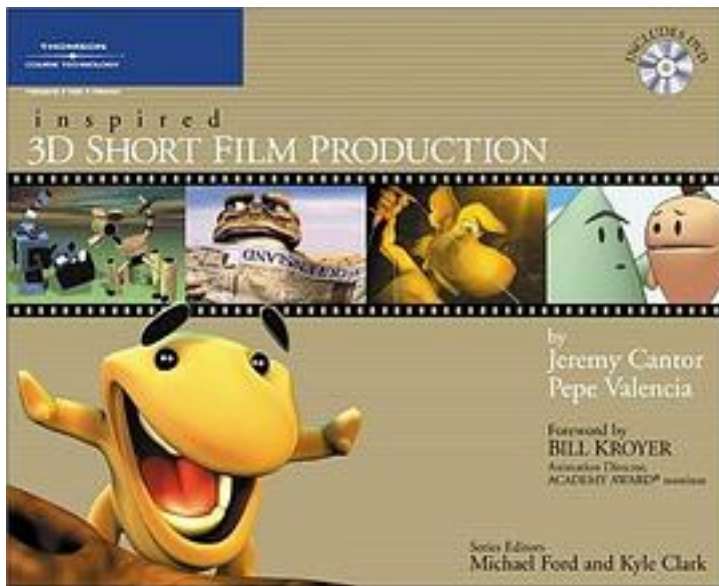


# Inspired 3D Short Film Production (Inspired)



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This book brilliantly guides readers, using colorful images and step-by-step instructions, through all aspects of creating a digital short film, from the development stage (story, character design, animatics), through the production process (animation, camera direction, lighting), as well as the post-production phase (editing, submitting to festivals and contests). By the time readers complete *Inspired 3D Short Film Production*, they will have received an overview of all the steps involved in creating a digital short, as well as having witnessed the production of a student's short film from concept through completion. Co-Author Jeremy Cantor's latest CG short film, "Squaring Off" will be featured in North America's Best Animated Shorts (DVD collection) scheduled for release this Spring. Co-Author Pepe Valencia is currently lending his character animation skills to "Tadpole," Sony Imageworks' second animated CG short. An exciting companion DVD features several student and professional animated shorts, and includes examples performed in the book's

tutorials. "Inspired 3D Short Film Production" provides budding filmmakers with the necessary inspiration, examples, and pipeline suggestions to help them turn their story ideas into reality through the medium of the 3D animated CG short.

作者介绍:

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标签

《动画》

Animation

动画

动漫

Pro

评论

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