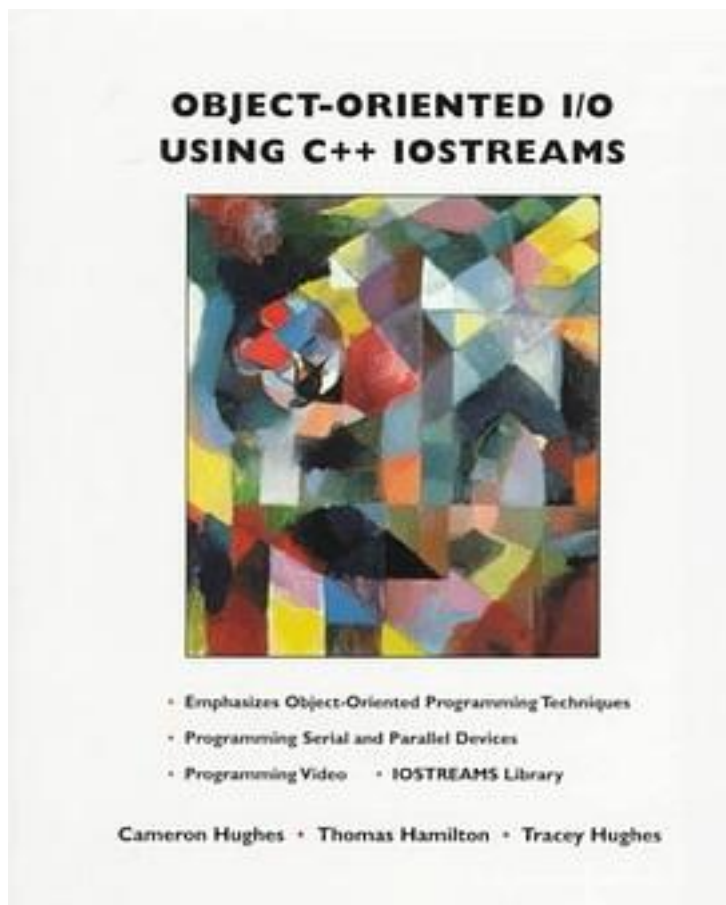


Object-Oriented I/O Using C++ IOSTREAMS



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This is a comprehensive guide to using the complex C++ IOSTREAMS library. Written for experienced C++ programmers, the book focuses on creating software that supports the widest possible range of hardware devices.

The book also:

Presents clear, concise explanations of the major components of the IOSTREAMS

Includes solid introductions to the class relationship diagramming technique, the multimedia stream, and the blob stream

Provides object-oriented methods of creating I/O code

Covers VGA and super-VGA monitors, serial and parallel communications ports, modems, printers, and much more

作者介绍:

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