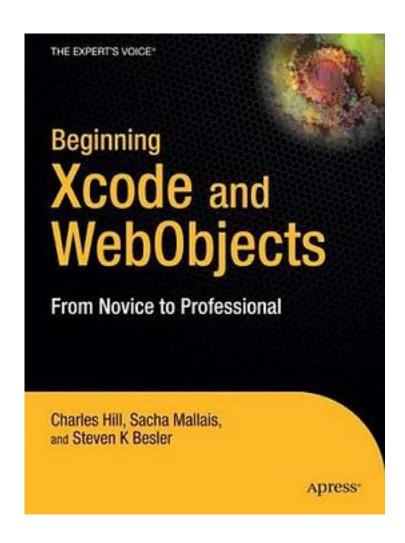
## Beginning Xcode and WebObjects



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Beginning Xcode and WebObjects will lead you from a SQL-centric scripting background into effective development using WebObjects. So if you are new to Web

Applications, WebObjects, and OS X development with the Xcode 2 IDE--but possess basic Java and HTML knowledge--then this book is a perfect choice!

You'll be guided through development of a robust web application from initial conception to deployment. Furthermore, the application is developed and deployed iteratively--with new concepts in each chapter building and improving upon the previous iteration. The book features Xcode, new WebObjects tools (WOBuilder and EOModeler), and third-party tools to craft a powerful web application development environment.

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