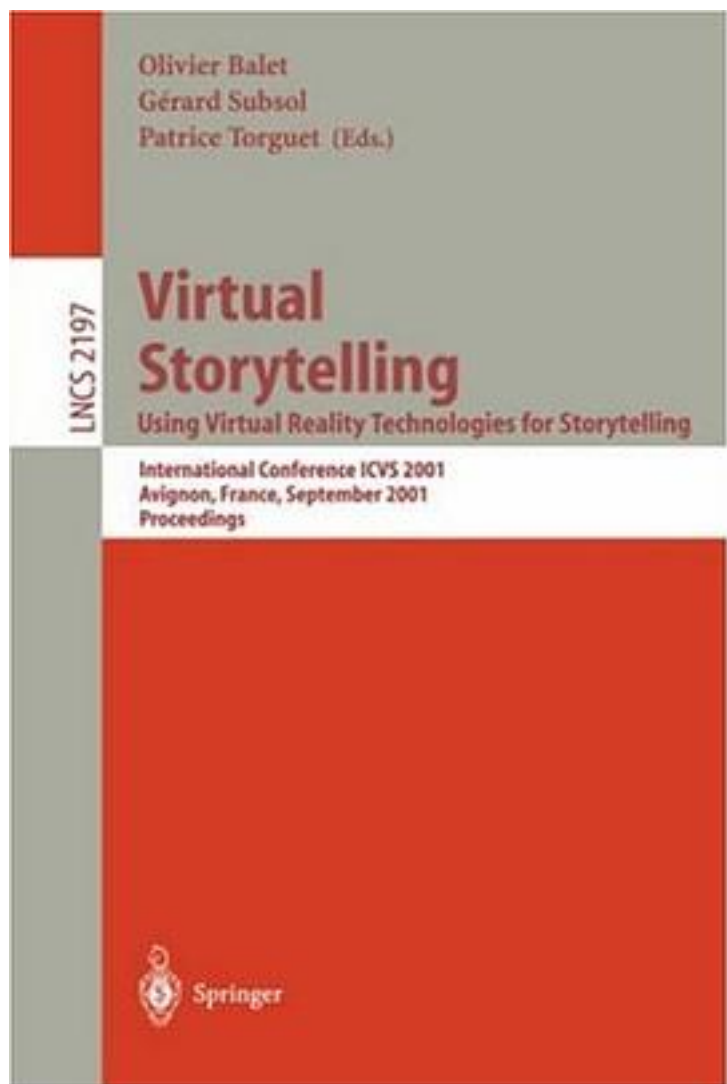


Virtual Storytelling. Using Virtual Reality Technologies for Storytelling



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This book constitutes the refereed proceedings of the first International Conference on Virtual Storytelling, ICVS 2001, held in Avignon, France, in September 2001. The 20 revised full papers presented together with four invited papers were carefully reviewed and selected for inclusion in the proceedings. The book offers topical sections on new techniques, authoring tools, a new form of narration, virtual characters, and applications.

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