

Building your First Mobile Game using XNA 4.0



Building your First Mobile Game using XNA 4.0

A fast-paced, hands-on guide to building a 3D game for the Windows Phone 7 platform using XNA 4.0

Brecht Kets

Thomas Goussaert

[PACKT] enterprise[®]
PUBLISHING

[Building your First Mobile Game using XNA 4.0_ 下载链接1](#)

著者:Brecht Kets

出版者:Packt Publishing

出版时间:2013-1-25

装帧:Paperback

isbn:9781849687744

作者介绍:

目录:

[Building your First Mobile Game using XNA 4.0_ 下载链接1](#)

标签

XNA

Programming

Packt

2013

评论

[Building your First Mobile Game using XNA 4.0_ 下载链接1](#)

书评

[Building your First Mobile Game using XNA 4.0_ 下载链接1](#)