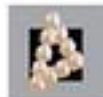


Patterns for Computer-Mediated Interaction



Till Schummer
Stephan Lukosch

PATTERNS FOR COMPUTER-MEDIATED INTERACTION



WILEY SERIES IN
SOFTWARE DESIGN PATTERNS

[Patterns for Computer-Mediated Interaction_下载链接1_](#)

著者:Till Schummer

出版者:Wiley

出版时间:2007-8-13

装帧:Hardcover

isbn:9780470025611

Written by well-respected experts, this how-to guide provides patterns for the design of human computer human interaction (HCHI). An increasing number of applications are currently designed for use by more than one user, eg: multi-player games, interactive

web sites, mobile phones, collaborative learning systems, interactive workspaces and smart environments. In these areas there is a shift from (HCI) human computer interaction to (HCHI) human computer human interaction. The role of patterns in this movement is twofold: 1 st – patterns focus on the human user of the system; 2 nd – patterns assist developers in the development process of groupware applications.

作者介绍:

目录:

[Patterns for Computer-Mediated Interaction_下载链接1](#)

标签

系统设计

评论

这本书总结了协作应用程序中常用的设计模式。总结的比较全面，如果你要设计协作应用，思考要加哪些功能的时候，这本书就有不错的参考价值。不过这本书在技术实现方面介绍的较笼统，参考价值不大。

[Patterns for Computer-Mediated Interaction_下载链接1](#)

书评

[Patterns for Computer-Mediated Interaction_下载链接1](#)