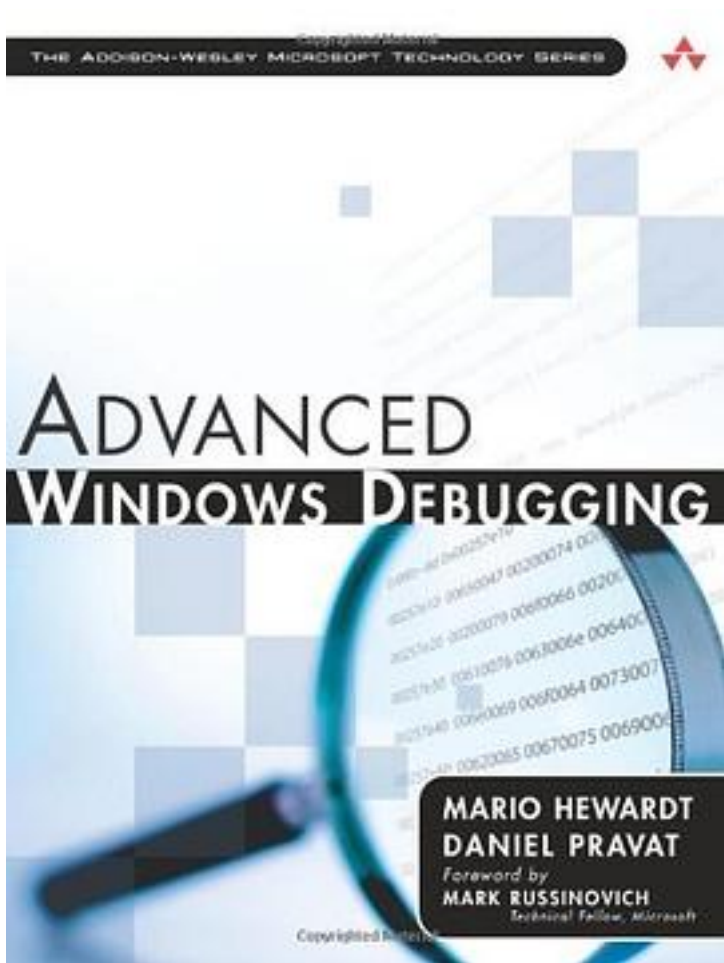


# Advanced Windows Debugging



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著者:Mario Hewardt

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The First In-Depth, Real-World, Insider's Guide to Powerful Windows Debugging  
For Windows developers, few tasks are more challenging than debugging—or more

crucial. Reliable and realistic information about Windows debugging has always been scarce. Now, with over 15 years of experience two of Microsoft's system-level developers present a thorough and practical guide to Windows debugging ever written.

Mario Hewardt and Daniel Pravat cover debugging throughout the entire application lifecycle and show how to make the most of the tools currently available—including Microsoft's powerful native debuggers and third-party solutions.

To help you find real solutions fast, this book is organized around real-world debugging scenarios. Hewardt and Pravat use detailed code examples to illuminate the complex debugging challenges professional developers actually face. From core Windows operating system concepts to security, Windows® Vista™ and 64-bit debugging, they address emerging topics head-on—and nothing is ever oversimplified or glossed over!

作者介绍:

About the Author

Mario Hewardt is a senior design engineer with Microsoft, and has worked extensively in the Windows system level development area for the last nine years. He is currently involved with designing and implementing the next generation management protocol for Windows Longhorn.

Daniel Pravat is a senior design engineer with Microsoft and has worked in the Windows division, primarily within the Windows management area. He is currently leading a development team that has the responsibility of shipping the most reliable management platform for Windows Longhorn.

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标签

debug

Windows

调试

debugging

计算机

编程

操作系统

软件

## 评论

以前读的，算是严谨但是不太实用，谁要写debugger可以参考这书，但是调试手段不多，更像个理论介绍加功能介绍书

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经验是跨平台的。

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先看了一下目录，感觉不错。可以加深对Windows操作系统和Win编程的理解。  
----- 比较依赖于调试工具，没有读完，不做过多评论。

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Chapter 2 是很好的windbg教程

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作为平时参考书不错，遇到debugging问题时翻翻

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## 书评

记得几年前我们对一款核心产品进行升级，测试人员发现了一个会导致整个程序崩溃的BUG。这个BUG在程序的运行过程中随机出现，很难重现。更为棘手的是，当开发人员用VC以调试模式运行该程序，BUG就再也不重现了。根据以往的经验，这种情况多和多线程处理导致缓冲区非法操作有...

## 软件测试大师Boris Beizer

博士曾经说过：“测试的目的是显示存在错误，而调试的目的是发现错误或导致程序失效的错误原因，并修改程序以修正错误。调试是测试之后的活动。”可见软件的测试与调试是分不开的是相辅相成的。作为一名程序员总是希望自己的程序更高...

“我编写了WinDbg符号处理器、符号服务器以及源文件服务器。即便如此，我仍然无法教会我妻子使用WinDbg。她认为这个工具非常难用，因此并不了解这个工具的强大之处。我买了这本书送给她，这样她就可以知道如何使用WinDbg。本书中关于事后调试（Postmortem Debugging）和内存破...

太贵了，国内买600多呢，300多考虑买一本，只能看EBOOK了。。。。。。。

。。。 ...

The First In-Depth, Real-World, Insider's Guide to Powerful Windows Debugging For Windows developers, few tasks are more challenging than debugging—or more crucial. Reliable and realistic information about Windows debugging has always been scarce. Now, w...

不过可以作为科普读物来阅读。如果想要提高自己的调试能力，应该拿windbg的帮助手册，并多进行实践，此书能提供的帮助实在不大。

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