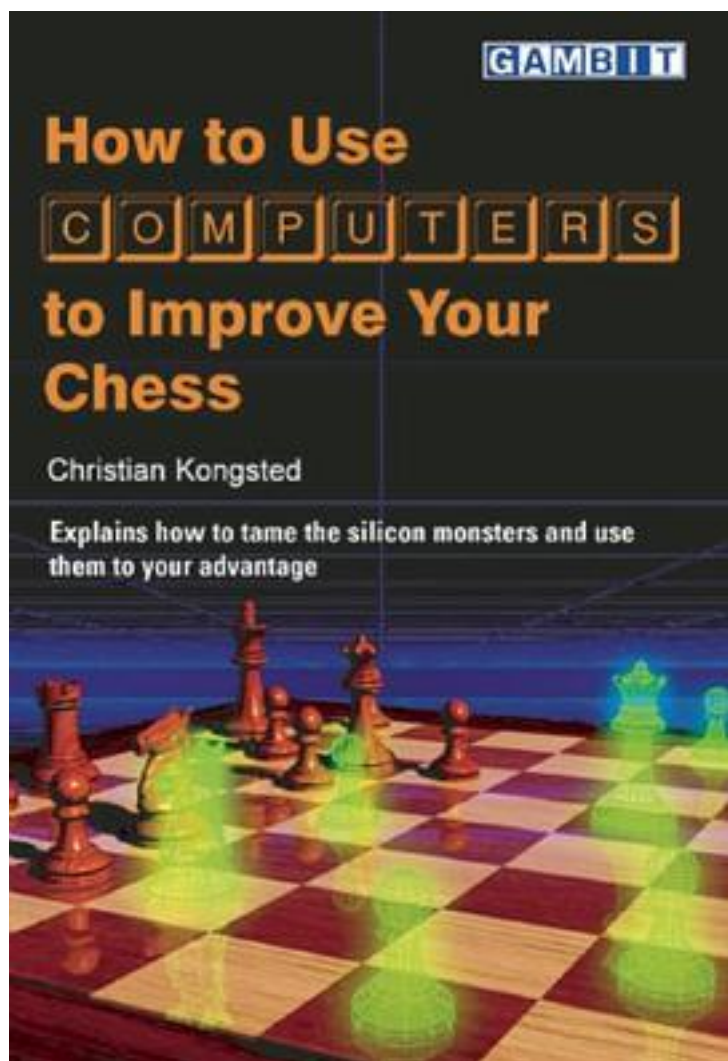


How to Use Computers to Improve Your Chess



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出版者:Perseus Distribution Services

出版时间:

装帧:Pap

isbn:9781904600022

Computers have permeated almost every facet of modern chess, yet few players know how to gain the maximum benefit from working with them. Computers function as: playing partners, opening study tools, endgame 'oracles', tactics trainers, sources of information on opponents and searchable game databases. Kongsted provides practical advice on how to use computers in all these ways and more. He also takes a look at the history of the chess computer, and how its 'thinking' methods have developed since the early days. The book features an investigation of man vs. machine contests, including the recent Kasparov vs. Deep Junior and Kramnik vs. Deep Fritz matches, in which honors ended even.

作者介绍:

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标签

评论

如果等级分在2100以下，就努力提高自己的水平，而不是用奇怪的小窍门去打败计算机。卡斯帕罗夫说如果不能战胜电脑，就把电脑当做你的盟友。

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书评

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