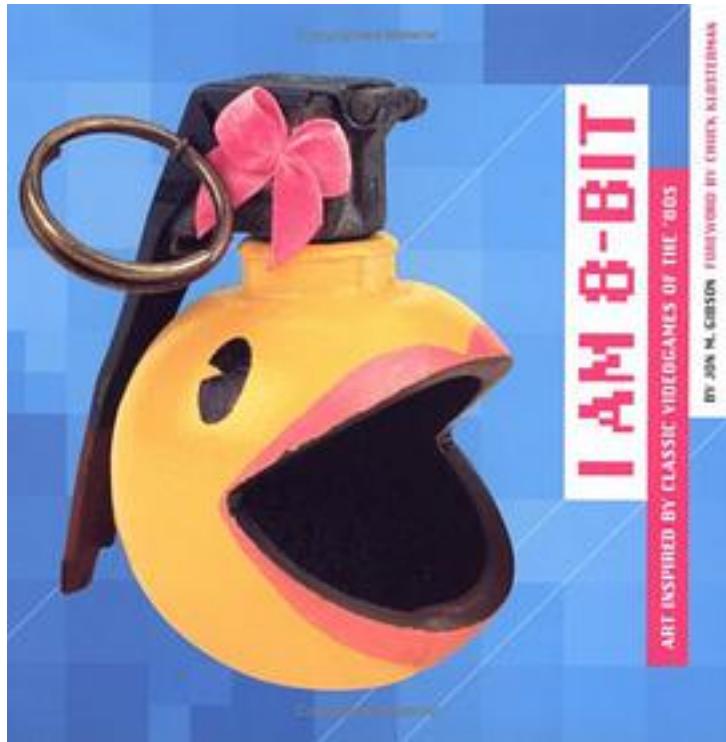


# i am 8-bit



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著者:Jon M. Gibson

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This is the first book to contain video-game inspired art. It contains original artwork by lowbrow pioneers such as Tim Biskup and Gary Baseman. It is a great title for crossover art/comic market, for collectors and videogame fans - everyone feels nostalgic about PacMan and the animation of this key period of computer game development. "I am 8-bit" is a collection of '80s videogame-inspired art, paying homage to Mario, Pac-Man, Space Invaders, and other icons from the Golden Age of video games. Over 100 artists have put their childhood memories to paper, canvas, and wood in creating original works of art, including Gary Baseman, Tim Biskup, and Jim Mahfood. Pieces range

from reinterpretations of videogame themes, such as a painting of a haggard and emotionally devastated link from "The Legend of Zelda" inspired by the artist's inability to "save the princess" in real life, to dark depictions of originally whimsical game worlds. A wide-ranging assortment of styles and perspectives, including Low Brow and classical animation, creates an intriguing collection for any gamer or modern art fan.

作者介绍:

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