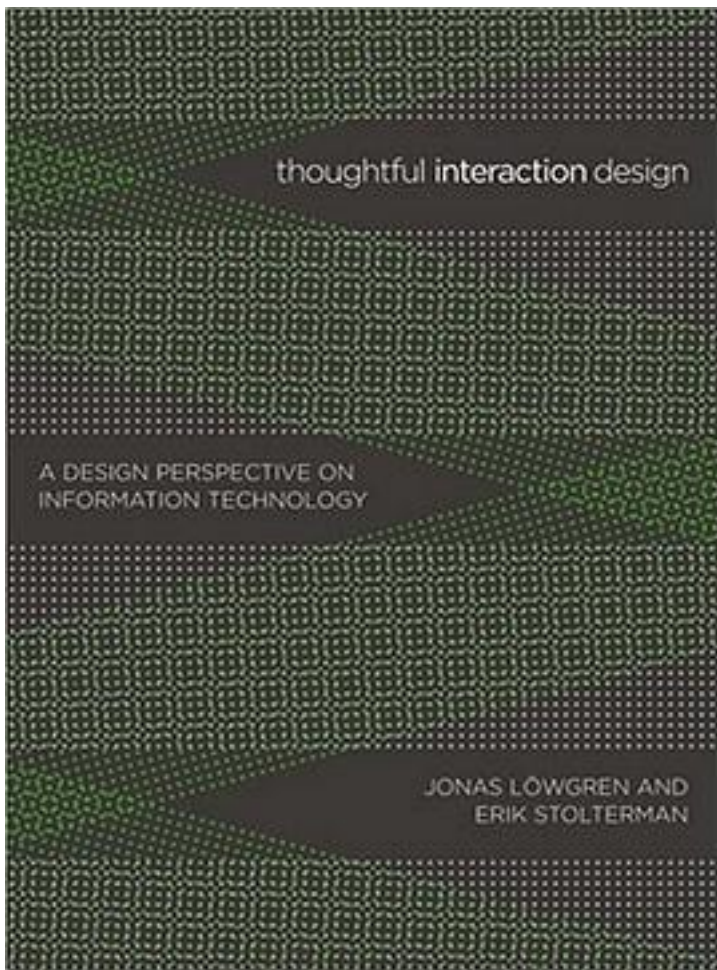


Thoughtful Interaction Design



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The authors of Thoughtful Interaction Design go beyond the usual technical concerns of usability and usefulness to consider interaction design from a design perspective.

The shaping of digital artifacts is a design process that influences the form and functions of workplaces, schools, communication, and culture; the successful interaction designer must use both ethical and aesthetic judgment to create designs that are appropriate to a given environment. This book is not a how-to manual, but a collection of tools for thought about interaction design. Working with information technology -- called by the authors "the material without qualities" -- interaction designers create not a static object but a dynamic pattern of interactivity. The design vision is closely linked to context and not simply focused on the technology. The authors' action-oriented and context-dependent design theory, drawing on design theorist Donald Schon's concept of the reflective practitioner, helps designers deal with complex design challenges created by new technology and new knowledge. Their approach, based on a foundation of thoughtfulness that acknowledges the designer's responsibility not only for the functional qualities of the design product but for the ethical and aesthetic qualities as well, fills the need for a theory of interaction design that can increase and nurture design knowledge. From this perspective they address the fundamental question of what kind of knowledge an aspiring designer needs, discussing the process of design, the designer, design methods and techniques, the design product and its qualities, and conditions for interaction design.

作者介绍:

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标签

交互设计

Interaction

Design

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评论

not worth my time

对我来说这本书最有意义的地方不在于系统的介绍了交互设计的起源和各种研究方法，更在于坦然揭示出真实设计过程中的杂乱无序，以及作为设计师如何面对这些情况。The design process is not liner or structured iterations, but about being thoughtful, necessarily going back and forth, reflect on user and bear the restrictions in mind.
大白话就是：在真实项目中，在结合了用户需求以及项目的各种限制的前提下，要尽量开放地接受各种改变和提高，不要害怕混乱，疑惑和重头再来，因为这是交互设计过程的本质。

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书评

书里详细论述了设计师应有的才能，介绍了目前流行的交互设计方法，交互设计的历史。作者强调设计师应该时常沉思与反省设计过程，找到自己应用方法的方式，知道方法并且按部就班的执行并不能保证设计的成功，设计师独特的见解，直觉力与洞察才是成功设计的关键。

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