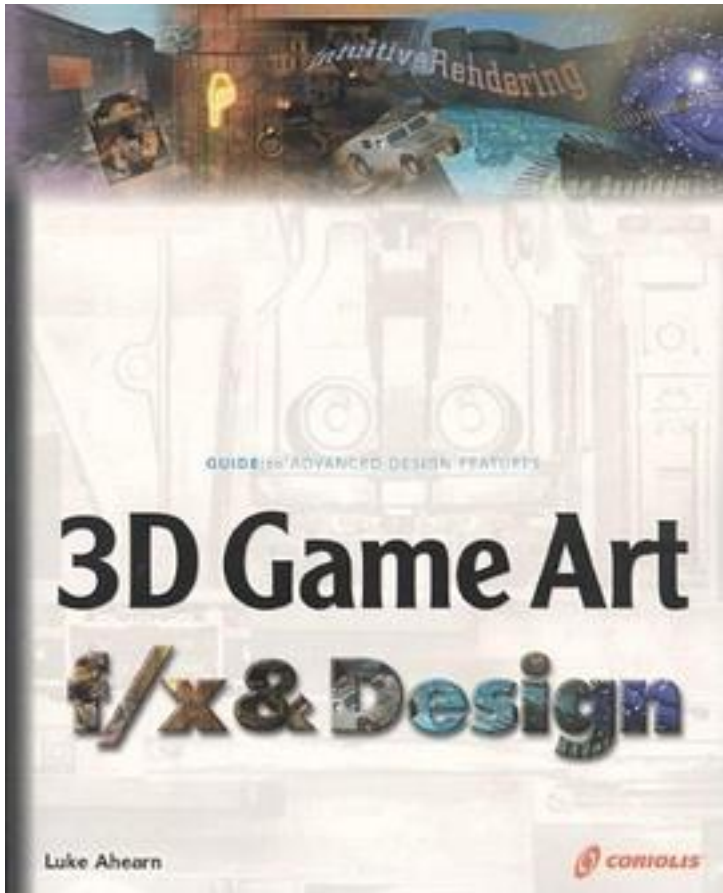


3D Game Art F/X & Design



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-- Covers the hottest technology of 2-D and 3-D game art and shows step-by-step how to create the special effects in today's leading games-- Teaches specialized skills, tricks, and techniques used to create professional-quality game art elements, including backgrounds, special effects, lighting, and much more-- Features a 32-page color

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