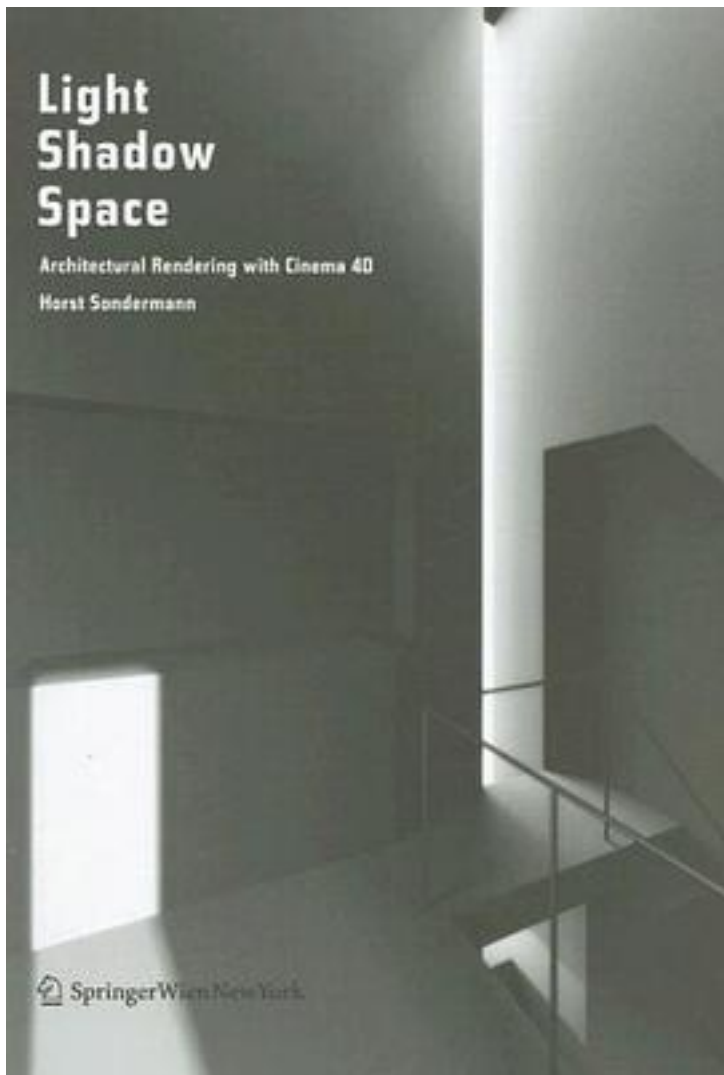


Light Shadow Space



[Light Shadow Space_ 下载链接1](#)

著者:Horst Sonderrmann

出版者:Springer

出版时间:2008-01-03

装帧:Hardcover

isbn:9783211487617

The visualization of light in space, its effect on model cubature and scenery, is one of the great challenges in architectural rendering. This is a decisive reason for the use of 3D tools - both for architecture offices and students. This volume features a number of exercises that enable the reader to learn how to light architecture models correctly. Complete virtual 3D scenarios are included that allow for the step-by-step construction of a lighting set up with the help of Cinema 4D[registered] software that creates a realistic spatial impression. The tutorials are complemented by a chapter on the use of Cinema 4D[registered], importing CAD models and light sources as well as shadow types, which have been revised and expanded in the 9.5 and 10 version.

作者介绍:

目录:

[Light Shadow Space_ 下载链接1](#)

标签

Architecture

评论

[Light Shadow Space_ 下载链接1](#)

书评

[Light Shadow Space_ 下载链接1](#)