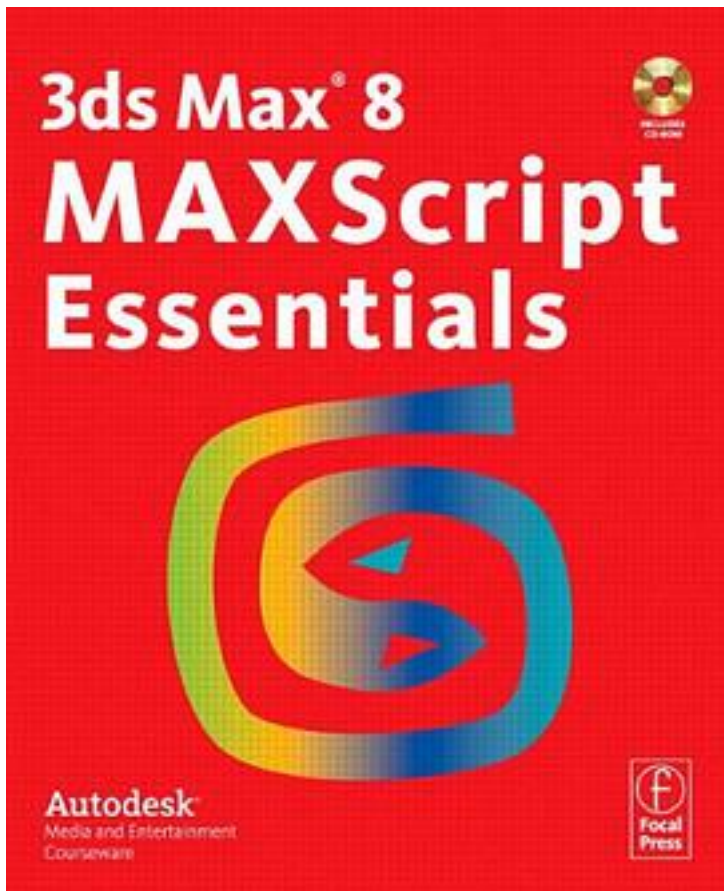


3ds Max 8 MAXScript Essentials



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著者:Autodesk

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Write your own MAXScript functions and utilities to create custom tools and UI elements, and automate repetitive tasks. Demonstrated techniques include the creation of objects, arrays, collections, control structures, parametric objects, and the construction of UI elements. The companion CD-ROM contains media files that allow

you to practice the techniques with real-world examples demonstrating how you can use them in a production environment.

作者介绍:

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