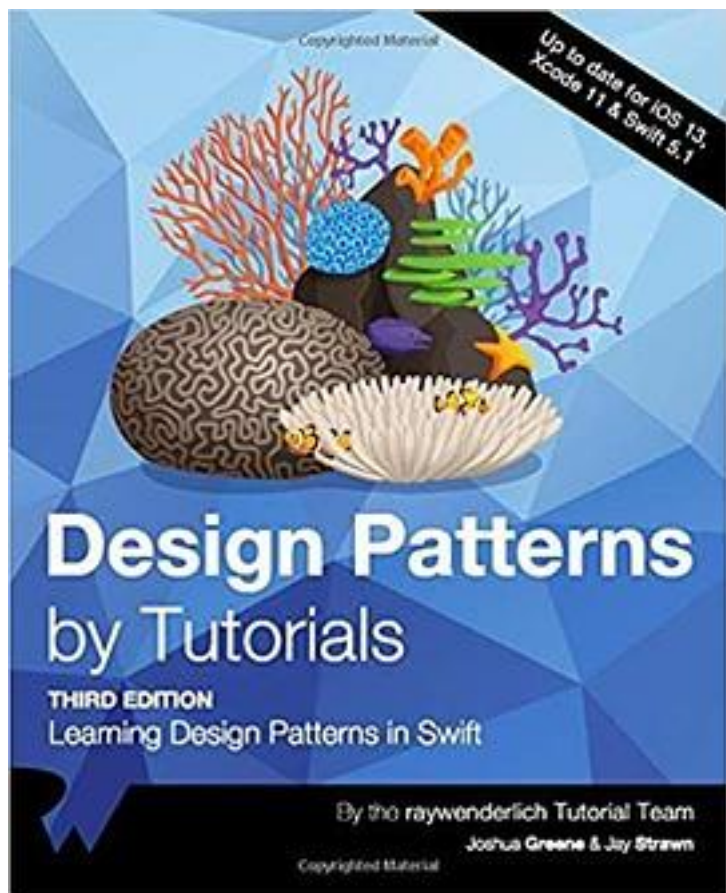# Design.Patterns.by.Tutorials.3rd.Edition

Design.Patterns.by.Tutorials.3rd.Edition_下载链接1_

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出版者:Razeware LLC

出版时间:2019-11-26

装帧:Paperback

isbn:9781950325054

Design patterns are reusable solutions to common development problems. They aren't project specific, so you can adapt and use them in countless apps. By learning design patterns, you'll become a better developer, save time and work less.

Design Patterns by Tutorials is here to help! This book is the easiest and fastest way to get hands-on experience with the iOS design patterns you need to know.

Who This Book Is For

Whether you're a beginner, intermediate or advanced iOS developer, this book is for you. You can either read this book from cover to cover, or skip around to just the patterns you want to learn.

Topics Covered in Design Patterns by Tutorials

Getting Started: You'll first learn about how design patterns work and how they can help you build better, cleaner apps.

Fundamental Patterns: You'll progress onto fundamental design patterns, such as MVC, Delegation, and Strategy, which you're likely to use on every iOS app.

Intermediate Patterns: You'll then learn about intermediate design patterns, such as MVVM, Factory, and Adapter, which are less common than fundamental patterns but still very useful for most apps.

You'll finish off by learning about advanced design patterns, including Flyweight, Mediator and Command. You likely won't use these on every app, but they may be just what you need to solve a difficult problem.

One thing you can count on: after reading this book, you'll be well-prepared to use design patterns in your own apps!

作者介绍:

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