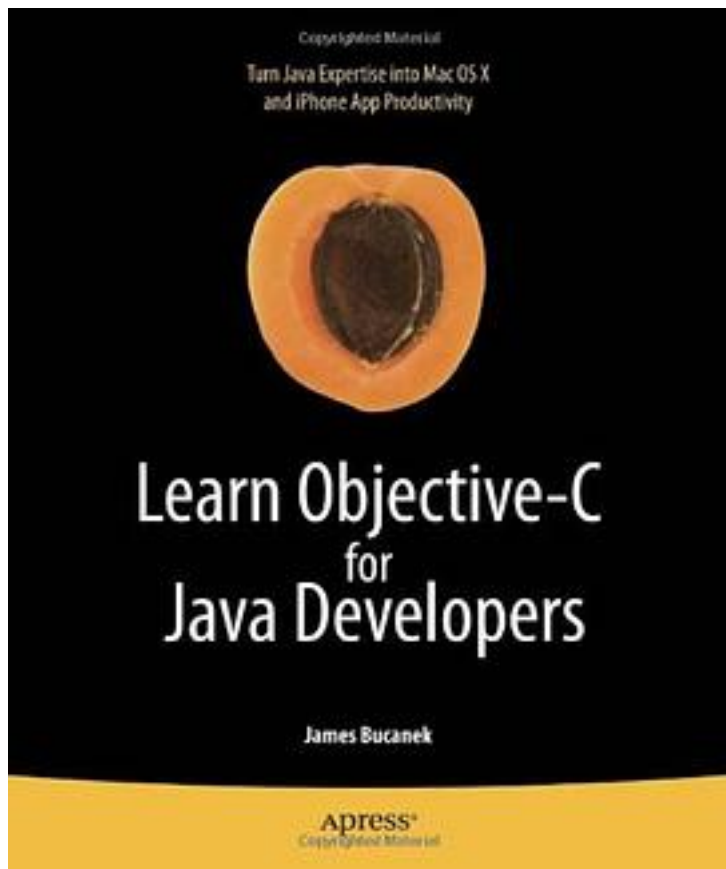


Learn Objective-C for Java Developers (Learn Series)



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Learn Objective-C for Java Developers will guide experienced Java developers into the world of Objective-C. It will show them how to take their existing language knowledge and design patterns and transfer that experience to Objective-C and the Cocoa

runtime library. This is the express train to productivity for every Java developer who has dreamed of developing for Mac OS X or iPhone, but felt that Objective-C was too intimidating. So hop on and enjoy the ride! * Provides a translation service that turns Java problem-solving skills into Objective-C solutions * Allows Java developers to leverage their existing experience and quickly launch themselves into a new domain * Takes the risk out of learning Objective-C What you'll learn * Apply Java experience to Objective-C and Cocoa * Use elegant alternatives that increase productivity * Maximize the powerfully unique constructs of Objective-C, like class clusters * Think like an object-oriented C programmer to create more reusable code * Use all of the things in Java and Objective-C that are actually quite similar, like MVC design patterns * Learn how to do all of it within Apple's powerful Xcode programming environment using Cocoa frameworks Who this book is for Experienced Java developers interested in developing native applications for Apple's Mac OS X operating system, iPhone, and iPod touch. Table of Contents * Introduction * Java and C: Key Differences * Welcome to Objective-C * Creating an Xcode Project * Exploring Protocols and Categories * Sending Messages * Making Friends with nil * Strings and Primitive Values * Garbage Collection * Introspection * Files * Serialization * Communicating Near and Far * Exception Handling * Threads * Collection Patterns * Delegation Pattern * Provider/Subscriber Pattern * Observer Pattern * Model-View-Controller Pattern * Lazy Initialization Pattern * Factory Pattern * Singleton Pattern * Memory Management * Mixing C and Objective-C * Runtime

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