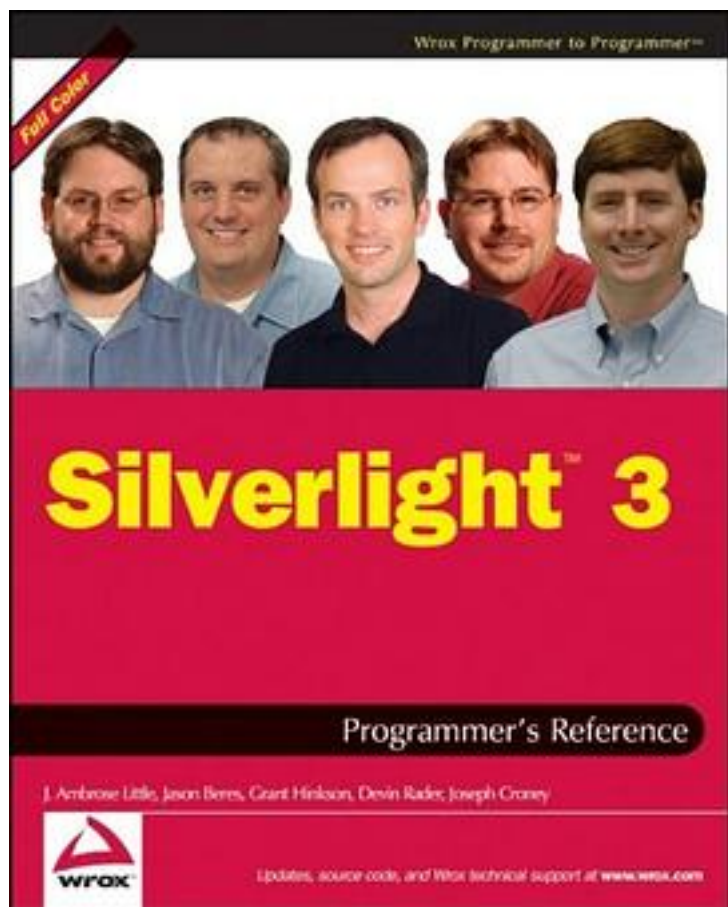


Silverlight 3 Programmer's Reference (Wrox Programmer to Programmer)



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This valuable reference—in full color—explains the major new release of Silverlight 3 which is dramatically improved over previous versions and makes the development of

powerful Rich Interactive Applications (RIAs) achievable for everyone. Packed with examples and written by a highly-seasoned team of developers and designers, this book guides you through the languages, tools, and techniques that are used to build applications on the Silverlight 3 platform (Build 40522). Each chapter provides a mini-tutorial on the respective topic, and the examples serve to both educate and inspire you. The information in this book is structured to help prepare you for the real-world challenges you may face when building applications on the Silverlight platform. By the end of the book, you'll have gained a thorough understanding of how Silverlight applications are architected, developed, and designed. This book covers:

- XAML basics
- Silverlight 3 Tools for Visual Studio 2008, Expression Blend 3 and Silverlight Runtime and SDK
- Transforming text with render transforms
- Using graphics, visuals and adding media for a richer user experience
- Building application, making it come alive and responding to user activity
- Setting up a control project and using a custom control in an application

作者介绍:

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评论

非常基础的一本书，覆盖全面

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