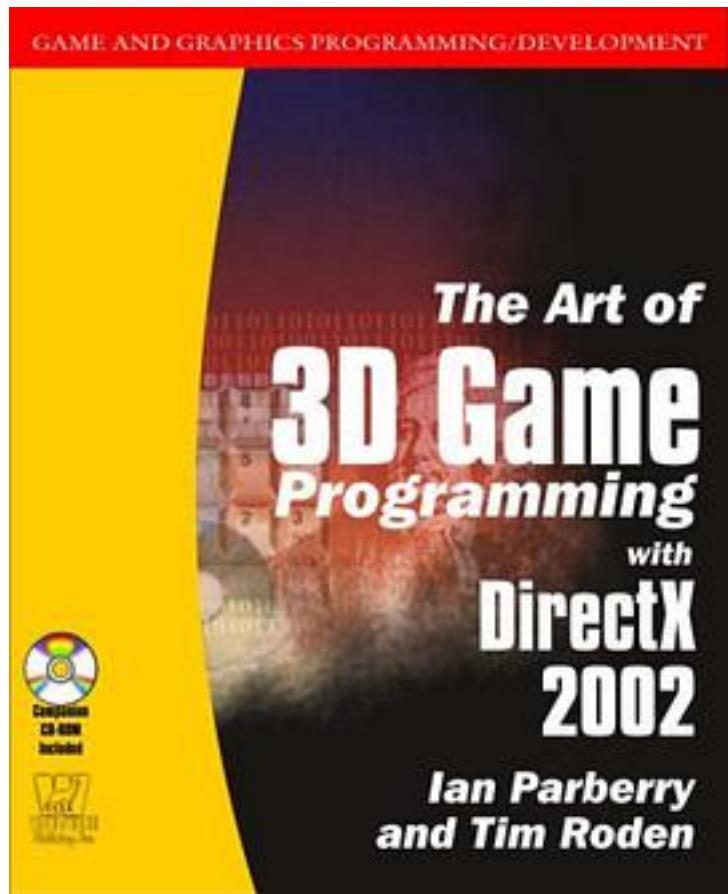


The Art of 3D Game Programming with DirectX 2002 (With CD-ROM)



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