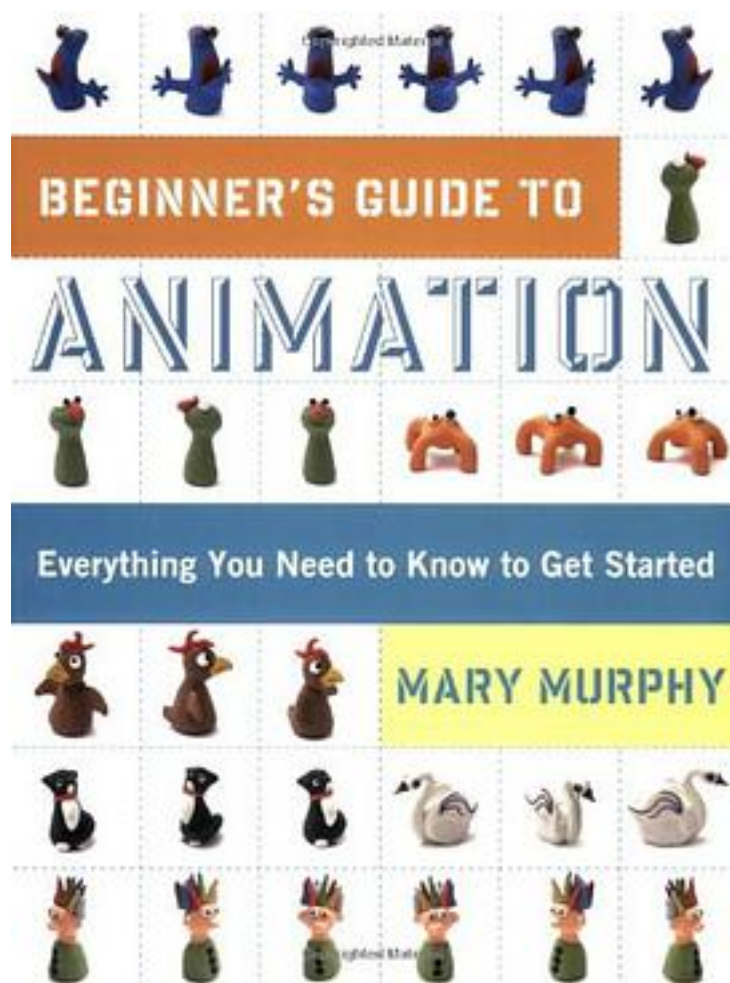


# Beginner's Guide to Animation



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著者:Murphy, Mary

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Got a digital camera, basic software, and a computer? You're good to go!

- A complete toolbox for creating 2D and stop-motion movies
- Includes ready-to-scan templates plus tips, shortcuts, and more
- Great for YouTube fans and everyone who loves animated movies

To beginners, making an animated movie can seem like voodoo magic. And in fact, until recently, animation was expensive and time-consuming. But now, now, with the help of *Beginner's Guide to Animation*, anyone can make animated movies, using a digital camera, basic software, and a computer. The book begins with an illustrated guide to setting up a simple animation studio at home, including a list of essential items. Then new animators hit the ground running with six innovative, instructive projects designed to develop technical skills and explore the potential of animation. A full collection of scannable templates make it even easier to get started and to finish up. Tips, tricks, and clear instructions on editing, scoring, even making your own show reels and shorts make this the complete one-volume guide to amazing friends and family—and everyone on YouTube!—with great I-made-it-myself animation.

作者介绍:

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