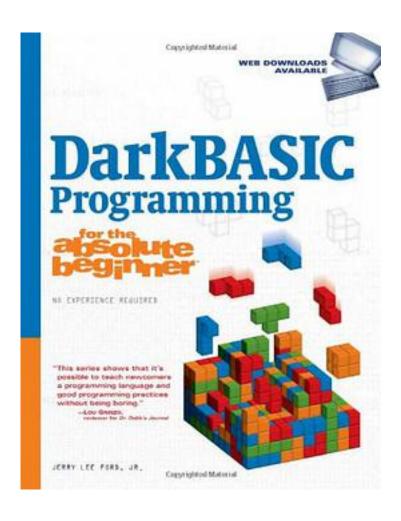
## DarkBASIC Programming for the Absolute Beginner



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Looking for an inexpensive way to learn the fundamentals of game programming? Look no further! DarkBASIC Programming for the Absolute Beginner will provide you with a fun, gentle learning curve for learning DarkBASIC-- no prior programming experience required! DarkBASIC is an inexpensive programming language that supports the development of desktop applications, but is especially useful for game creation. DarkBASIC Programming for the Absolute Beginner will touch on all aspects of DarkBASIC's capabilities, but emphasis is placed on using it in game development. A different programming concept is taught in every chapter walking you through the creation of a simple game to illustrate the concept. This "learn by doing" approach not only provides a sense of accomplishment, but it's also a fun way to learn. By the end of the book, you'll have a fundamental understanding of programming in DarkBASIC and an excellent foundation of knowledge for future forays into the exciting worlds of game development and computer programming.

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