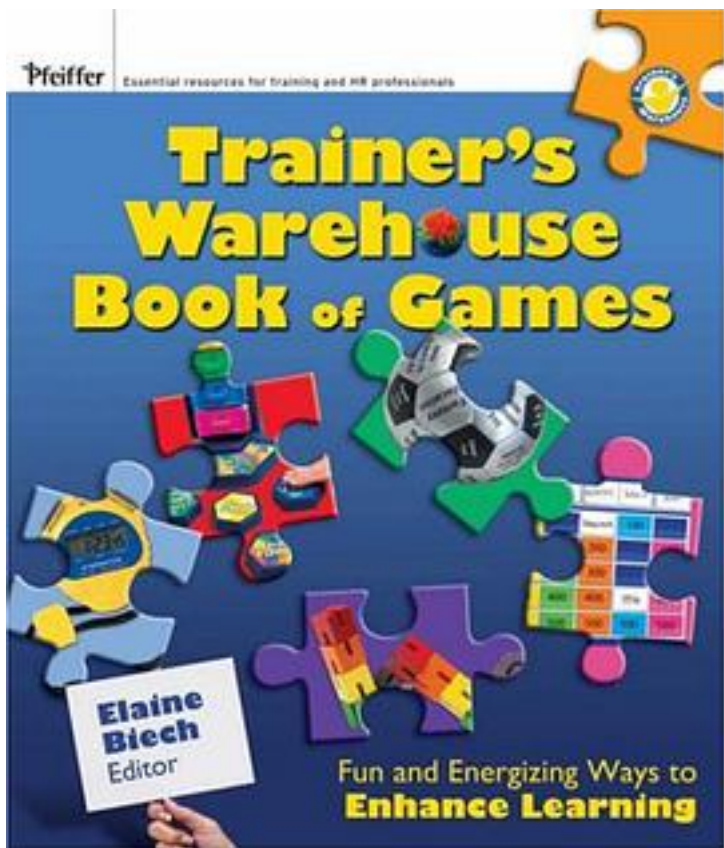


# The Trainer's Warehouse Book of Games



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Kick up your training sessions a notch! If you want to make group learning more fun and effective, this is the resource for you. Training expert Elaine Biech, author of *Training for Dummies*, challenged some of the world's best game designers to create never-before-seen games using popular training toys and tools from Trainer's Warehouse, the nation's leading supplier of learning resources. Whether you're a full-time workplace learning professional or occasional trainer, this collection contains

the most ingenious and inventive collections of learning games. The collection uses a host of common and readily available tools and toys, from throwables and tactiles, to white boards on a stick and noise-making boomwackers. This book will appeal to anyone who delivers training and education—and presenters, too—the games run the gamut from short energizers, icebreakers and closers, to more involved group and team-building activities.

作者介绍:

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