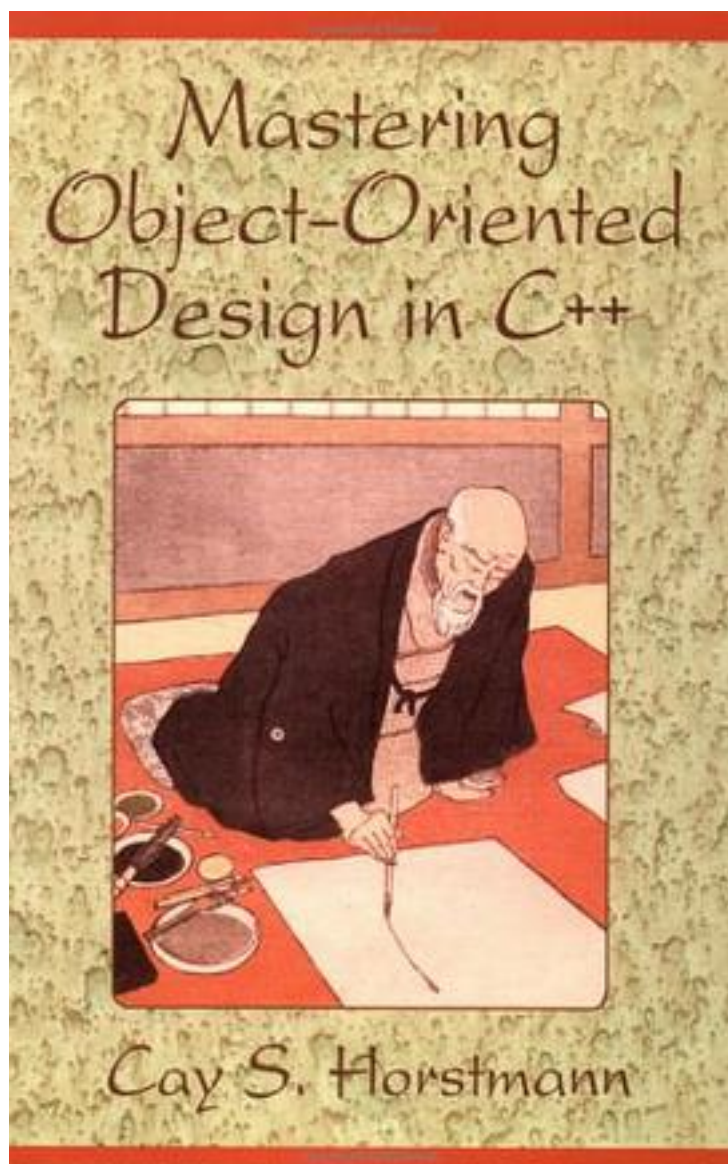


# Mastering Object-Oriented Design in C++



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Object-orientation allows computer scientists to re-use code without designing new programs. This guide covers the design methods and language mechanisms that are essential for successful object-oriented design and programming. The book offers a serious discussion of the advanced and object-oriented features of C++, and shows how features are used in real programming situations. An appendix will help those who already know PASCAL transfer to C++ and object-orientation quickly. A style guide, showing the user how to program more effectively, is also contained in the text, along with advanced software engineering features, including exceptions and name specifications recently added to ANSI C++.

作者介绍:

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