

Gesture Drawing Volumn 3



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著者:Ryan Woodward

出版者:Ryan Woodward, Mapleton, Utah

出版时间:

装帧:平装

isbn:9780971635777

You Should Know this is not an academic figure drawing book that covers the basics of drawing the human form. This book explores and examines my personal creative approach to drawing, creating and stylizing the human figure. I could not have

obtained any of this knowledge without having spent several hours in introductory figure drawing courses that covered basic proportions, volume, foreshortening, anatomy, light and shadow, etc., etc. which I do not cover in this book. There are dozens of fantastic books out there that cover these principles in a much more comprehensive way that have. In other words, don't get bothered with this book if it feels a little light on basic instruction - I didn't design it that way.

作者介绍:

Ryan Woodward began his career in 1995 as an animator for Warner Brother's Feature Animation. Over the years, he has worked as an animator, EFX animator, Concept Designer, Storyboard Artist and Animatic Artist. He has worked for Sony Pictures, Cartoon Net-work, Walt Disney Studios, Marvel Entertainment and DreamWorks Pictures on films such as Space Jam, The Quest For Camelot, The Iron Giant, Osmosis Jones, Spider-man 2, Spider-man 3, Where The Wild Things Are, Ironman 2 and Cowboys & Aliens (2011). Ryan has produced and directed 4 short films that have played in over 30 film festivals worldwide. Since 2003, Ryan has been a faculty member of the Animation program at Brigham Young University where he teaches storyboarding, figure drawing, and animation. Ryan has a BFA from Brigham Young University and an MFA from The Academy of Art University in San Francisco. Ryan is married to Tiffany Easterbrook Woodward and together they have three daughters .

ryanwoodwardart.com

conteanimated.com

Previous volumes of Gesture Drawing books by Ryan Woodward:

Gesture Drawings And Sketchbook From Life (2004)

A book collecting Ryan's gesture drawings organized from ten second gestures to 15 minute gestures - in addition are some exaggerative, creative, and refined drawings; and a small sketchbook section.

Gesture Drawings Vol. 2 (2006) A small collection of a variety of gesture drawings assembled from Ryan's gesture drawing class in 2006.

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GETTING STARTED

Episode 2 : pages 16~31

3 TOOLS IN ONE

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LIGHT + SHADOW

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JUST HAVING FUN

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标签

绘画

Ryan.Woodward

速写

姿势

自爆

评论

看书学画画儿~

无条件支持

真的非常棒！然而大佬提出的先画rhythm我真的找不到那条线…………orz

最喜欢的速写

good

简言之就是跟着感觉画，注意整体性、人物节奏。不要量不要改，不要想比例透视解剖等等。正如作者书中所写：技术与创造力，准确性与设计性，哪个更重要？当然这一切的随心所欲，是在他大量必不可少的基础练习之后达成的。

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书评

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