

iOS SDK Development



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Since the iPhone's launch in 2008, the iOS platform has added two new device families, thousands of new APIs, new tools and programming practices, and hundreds of thousands of new apps. iOS SDK Development is the second edition of the bestselling iPhone SDK Development, completely rewritten from the ground up to cover iOS 5's new features.

You'll get hands-on experience working with Objective-C and Xcode 4 as you work through this tutorial-style book with two experienced iOS developers by your side. Along the way, you'll learn the fundamentals of maintainable, performant iOS programming, including:

Making apps that are multi-core-capable, testable, internationalizable, and that use

less memory.

Understanding the underlying concepts of touch event handling, drawing and animation, multi-core concurrency, and memory management with iOS 5's new Automatic Reference Counting.

Creating and using unit tests to ensure your app continues to work as intended even as the codebase evolves.

Working through Apple's App Store processes, including preparing apps for submission, avoiding rejections, and understanding crash reports from end users.

Whether you're a first-time iOS developer, or you're looking to get up to speed with all the changes to Apple's tools and frameworks, iOS SDK Development is the solid grounding you need to master this popular platform.

What You Need:

You need a Mac running Mac OS X Lion (10.7) and Xcode 4.

作者介绍:

Chris Adamson is a writer, editor, and independent developer specializing in media software development for iOS. He maintains a corporate identity as Subsequently & Furthermore, Inc. and writes the [Time code]; blog on media software development, as well as tweeting as @invalidname.

Bill Dudney is a husband, father, coder, and teacher. He has been doing Objective-C since 1989 when he first encountered a NeXT cube, and has several apps on the store through his company, Gala Factory Software LLC. When he is not writing books or teaching people about iOS, he likes to ski and hike in the high country of Summit County, Colorado. You can connect with him on Twitter at @bdudney.

目录: This book is currently in beta, so the contents and extracts will change as the book is developed.

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标签

iOS

苹果

SDK

Development

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评论

信息密度比较大的书，我看书又喜欢有不懂得喜欢去查清楚，所以看起来有点吃力。这本书以写twitter为主线，由于不知道如何在模拟器里面翻墙，只好使用改写新浪weibo，然后微博的例子全部用的NSRequest，儿使用SLRequest的例子没有，只能自己摸索。另外发现前面看的oc基础教程很多东西没有讲到，或者自己没有理解到，但是当时以为理解到了，因为是学Java为主，对比就觉得好几个地方没学到位：xcode中没有call hierarchy函数调用关系的查询，不知道oc中有没有@override标签、标准构造函数、.m文件的@interface中声明的私有方法和在@implementation中直接写一个方法有什么区别。另外看的时候还不停地复习翻看前面学的东西

书评

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