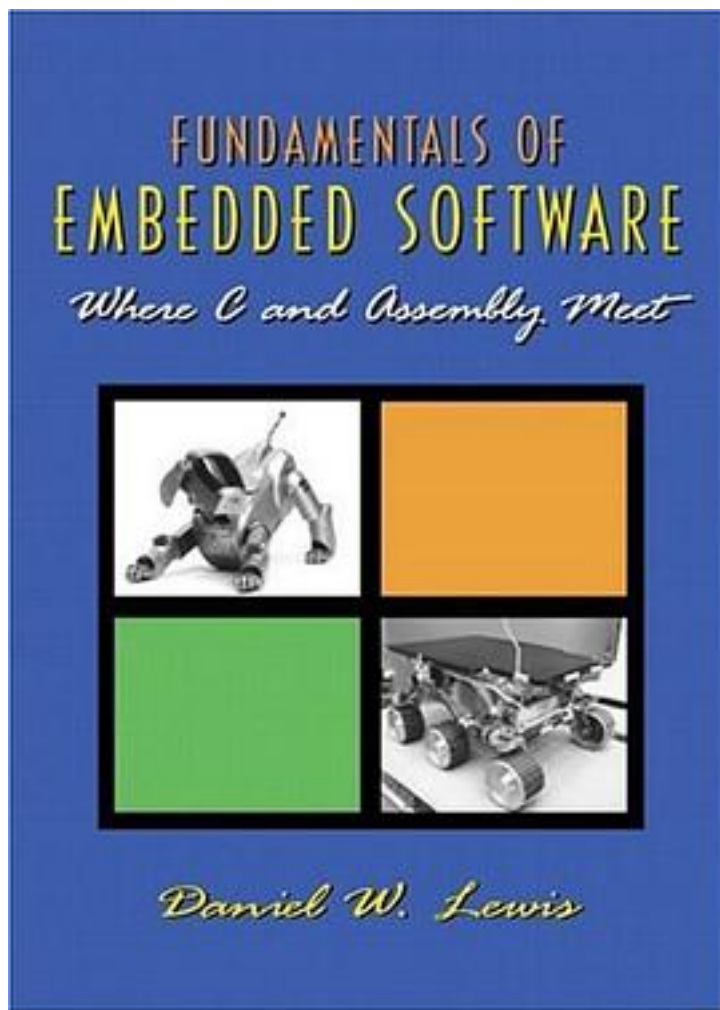# Fundamentals of Embedded Software

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著者:Lewis, Daniel W.

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For sophomore-level courses in Assembly Language Programming in Computer

Science, Embedded Systems Design, Real-Time Analysis, Computer Engineering, or Electrical Engineering curricula. Requires prior knowledge of C, C++, or Java. This book is intended to provide a highly motivating context in which to learn procedural programming language. Using a non-product specific approach and a programming (versus hardware) perspective, this text lays a foundation that supports the multi-threaded style of programming and high-reliability requirements of embedded software. Reflecting current industrial applications and programming practice, it focuses on the more modern 32-bit protected mode processors and on C as the dominant programming language--with coverage of assembly and how it can be used in conjunction with, and support of, C.

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# 标签

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